



PRESENTED BY

02 FRIDAY

9:00 AM
GATES, HOSPITALITY &
FAN VILLAGE OPEN

11:05 AM
SHOTGUN START
for the 1st round of play

45 MINS AFTER PLAY
HOSPITALITY CLOSES

4:30 PM
FAN VILLAGE & GATES CLOSE

03 SATURDAY

9:30 AM
GATES, HOSPITALITY &
FAN VILLAGE OPEN

11:35 AM
SHOTGUN START
for the 2nd round of play

45 MIN AFTER PLAY
HOSPITALITY CLOSES

4:15-5:15 PM
DJ ION ♡ Party Hole

5:45 PM
PARTY HOLE CLOSES

6:00 PM
FAN VILLAGE & GATES CLOSE

04 SUNDAY

10:00 AM
GATES, HOSPITALITY &
FAN VILLAGE OPEN

12:25 PM
SHOTGUN START
for the final round of play

AFTER GOLF
PODIUM CEREMONY ♡ Concert Stage

6:30 PM
HOSPITALITY CLOSES

6:30-9:30 PM
VARIOUS ARTISTS
♡ Concert Stage

7:00 PM
FAN VILLAGE CLOSES

10:15 PM
GATES CLOSE



FAN VILLAGE Join us every day for music, a variety of golf experiences for all ages, and local food and beverages.

YOU WON'T WANT TO MISS...

➤ 🌐 07/14

DIGITAL DOJANG

Enter the Digital Dojang and unlock a world of gaming greatness! From retro arcade classics and console battles to virtual reality adventures and air hockey showdowns, this is where friendly competition comes alive. Can you rise through the digital ranks and claim Dojang dominance?

COUPANG PLAY MINI GOLF

Ready to putt through the wildest 9 holes you've ever seen? Our Junkyard Mini Golf course is a gritty, street-style challenge where you'll navigate around tires, cones, and pipes in a quest to master your short game like never before. It's chaotic, creative, and unforgettable.

STREET STRIKER

Lace up and step into the heart of Seoul with our Street Striker football challenge! Aim for bins, tires, and bus stops to rack up points and climb the leaderboard. Whether you're a casual kicker or a future pro, it's your shot to become the ultimate Street Striker champ!

KIDS ZONE

If your kids could design their perfect day, it would look like this! Arts and crafts, ball pits, gaming corners... even a laboratory for future scientists! This is the place where fun and imagination come to life, and all ages are invited!

*All times & details are subject to change